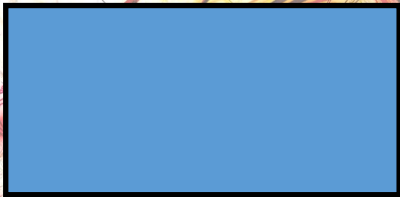


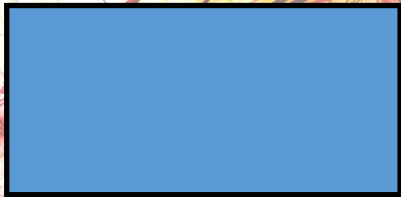
ENERGY



Victory condition

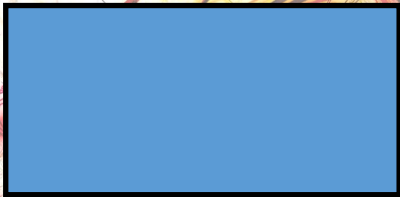
Cause yourself 10 Item
mouvements during
the game

LIGHT



Victory condition
Play 5 Spells during the
game

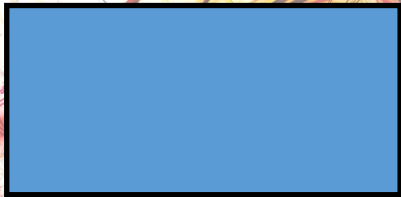
SPACE



Victory condition

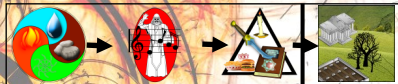
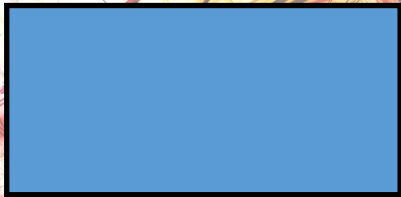
Play : 1 Spell, 1 Rite, 1
Curse, 1 Item and 3
Events during the game

SHADOW



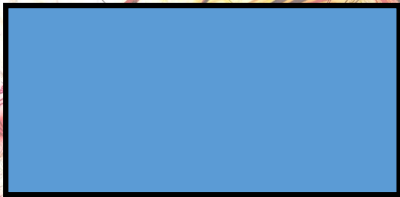
Victory condition
Play 5 Curses during
the game

SHADOW



Victory condition
5 Rites are in play at
the same moment

DEATH

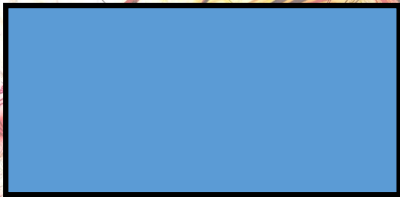


Victory condition

Eliminate 2 players

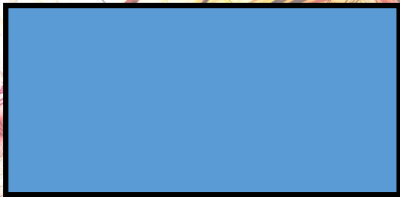
Special : If a player is cursed twice, you can target him or her specifically with any curse . You must then reveal yourself

LIFE



Victory condition
Play 10 Items during
the game

CHAOS



Victory condition

20 Events were played
during the game

